



# 2007-2008 League Season

## **Monday**

- **Snooker Shack**
  - **Intermediate 3 player cash division**
    - 3 player teams
    - \$10.00/week per player
    - 27 game format – Play each opponent 3 games
    - Christmas and Wind-up Tournaments
- **Bad Beaver's (Matchroom)**
  - **Novice 3 player cash Division**
    - 3 player teams
    - \$10.00/week per player
    - 18 game format – play each opponent 2 games
    - Christmas and Wind-up tournaments

## **Tuesday**

- **4 Player Cash Division**
  - 4 player teams
  - \$15.00/week per player
  - 32 game format – play each opponent 2 games
  - Christmas and Wind-up tournaments
  - Plays at Snooker Shack AND Bad Beaver's. Location will depend on which hall the home team is based out of, similar to the manner that bar leagues operate.
  - All matches are played on 2 tables

## **Wednesday**

- **Novice 3 player cash Division**
  - 3 player teams
  - \$10.00/week per player
  - 18 game format – play each opponent 2 games
  - Christmas and Wind-up tournaments

## **Thursday**

- **VEGAS Trip Division**
  - 4 player teams
  - \$20.00/week per player
  - 32 game format – play each opponent 2 games
  - Plays at Snooker Shack AND Bad Beaver's.
  - 2 Vegas Trips (approx \$3500.00) will be awarded for every 8 teams that are entered in this division.
    1. First trip goes to the overall league champion based on total points, including handicap points.
    2. Second trip goes to the winner of the Non-Handicapped final tournament.
    3. Remaining prizes are determined by the placings in the final tournament.
  - Cash alternate to trip prizes are paid out if requested, at 75% of the estimated trip value.

**Note: Team qualifications for each division are based on the ranking of the players on your team. A calculator for qualification is available on the Q-Time website. If you have a non-ranked player on your team please feel free to contact either Doug Nutter (281-2227), or Craig Chernoff (249-2891) for a determination.**

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